

ORKS

BIG MEK DAKKARIG

M83+117+35+

160 PTS

Base 90mm



Deadly Demise 1

Waaagh!

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Blitzkannon IGNORES COVER

LETHAL HITS: NON-MONSTER/VEHICLE

R24"

A8

BS4+

S7

AP-2

D2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

Multi-busta Launcha IGNORES COVER

LETHAL HITS

R24"

A6

BS5+

S10

AP-2

D3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Blitz Dem Gitz!

In your Shooting phase, if this unit's Blitzkannon weapon targets a unit (excluding MONSTER/VEHICLE units), that weapon has +6 A.

Even More Dakka

If this unit is riled up, this unit's ranged attacks have [SUSTAINED HITS 1].

4ANGRIFF

5NAHKAMPF

Stompy Feet

RMelee

A4

WS3+

S6

AP-1

D1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 11 LP je Modell

WIRD VERWUNDET MIT

2+S16+

3+S9-15

4+S8

5+S5-7

6+S1-4

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -35++

DS -45++

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Big Mek Dakkarig

Ausrüstung: Blitzkannon, Multi-busta Launcha, Stompy Feet

KEYWORDS Vehicle, Big Mek, Big Mek Dakkarig, Walker, Character · FRAKTION Orks